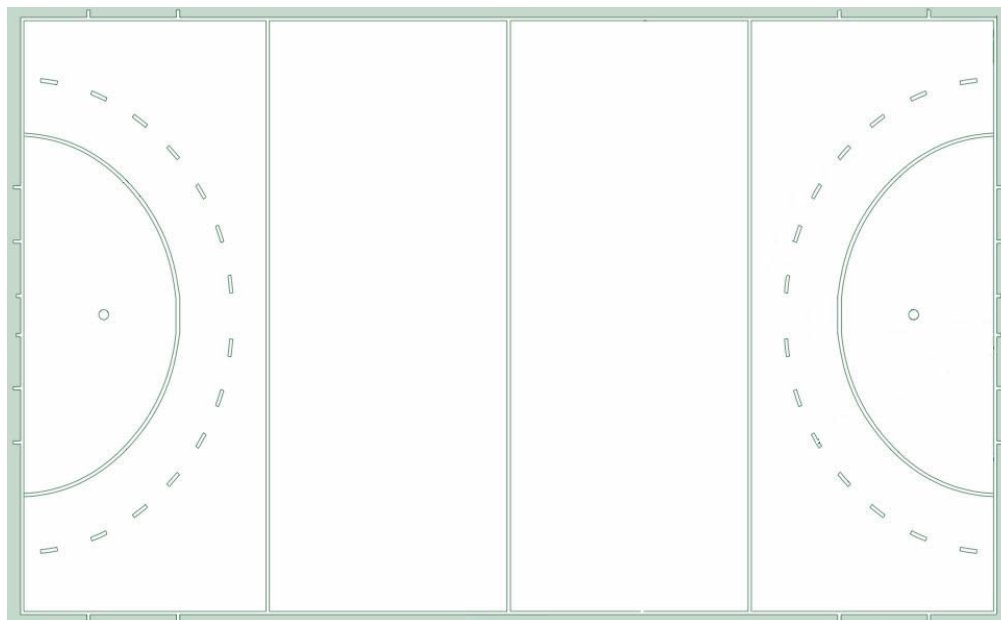


Pre-Match Chat



- Side: stronger team's attack for 1st vs. 2nd half, table/coaches vs. fans
- Time in/out: end of half, cards esp. GC,, injuries
- Cooperation:
 - support PS: positioning, ball crossing line
 - support PC: positioning, looking for help, signalling the help, ask for consultation, unsighted decisions, angle of shot, height of ball striking runner, third-party obstruction, sliding attackers
 - support 23m: upgrade, trading on rectangle of responsibility, unsighted decisions
- Sharing/trading areas of responsibility: frontside vs. backside play rectangle, towards/away circle, middle of pitch, helping across the pitch, sidelines at centre
- Communication: advantage, play on, nothing
- Aerials: one up/one down (long) vs. dual decision (short or angled passes)
- Management: cards/control elevator, going back after advantage, confirming next steps in neutral zone vs. upgrades
- Other issues: extra time, coin toss, ball people, pitch run-off, watering, temper of game, significance, team histories

